ARAPAHOE DISTRICT LONGS PEAK COUNCIL, B.S.A.

2003 BOY SCOUT KLONDIKE DERBY

FEBRUARY 28 – MARCH 2, 2003

Reverend's Ridge Campground GOLDEN GATE CANYON STATE PARK

Hosted By: Alpha Phi Omega – Gamma Theta Chapter Venturing Crew 492/Venturing Crew 493 University of Colorado at Boulder

UNIT PARTICIPATION GUIDE

WELCOME TO THE 2003 ARAPAHOE DISTRICT KLONDIKE DERBY!

Welcome to the 2003 Arapahoe District Klondike Derby! This year we are excited to be back at Reverend's Ridge Campground at Golden Gate State Park. A map to reach the site is included in this publication. This is the premier winter camping event for the Arapahoe District Scouts, Webelos, and Venturers/Explorers. Please note the instructions included in this publication carefully, and make sure that your Scouts are well prepared, and well--equipped to participate in the Klondike, and most of all to have a GREAT Time. If you have not already planned to do so, it is a good idea to have a Klondike "shakedown" campout prior to the Klondike Derby. This is useful for many reasons, but most of all to let your Scouts get a feel for what to expect, what equipment and clothing they might need to improve on, and to check out their Scoutcraft skills, sled-running abilities, and a variety of other items. As with last year's event, cities are being assigned to sponsoring units. Additional cities are scheduled for older Scout patrols in Division II and III, which are described in the attached materials. Due to our experience with hypothermia and one subsequent cancellation of the event in a previous year, we are making a special effort to ensure that all participants are adequately prepared with sufficient and appropriate winter clothing and gear. Your help is needed to ensure that all of your Scouts and Leaders are adequately prepared. Please follow the guidelines for clothing and winter preparedness thoroughly. Contact us if vou need any assistance.

If you have any questions or concerns, please feel free to contact any member of the Klondike Staff for assistance prior to or at the Klondike Derby. Your staff is anxious to make this the best experience for the Arapahoe District Scouts and Scouters, and we welcome your help, and your advice. If you have older Scouts who would like to assist or be part of the staff, or to assist with operating the "cities" please have them contact us right away. Planning meetings and training sessions are being conducted in the time before the Klondike.

FOR UPDATES/INFO SEE KLONDIKE WEB PAGE ON THE INTERNET AT: http://ucsub.colorado.edu/~crew492/klondike2003/

Sincerely yours in Scouting,

Chris Meschuk

Klondike Chair, Alpha Phi Omega-Gamma Theta Chapter Venturing Crew 492/Venturing Crew 493 University of Colorado at Boulder Email: meschuk@yahoo.com Ph: (720) 406-0220

** Please do not call before 9:00am**

KLONDIKE DERBY OVERVIEW:

The Klondike Derby is a three-day winter campout that brings together Scouts, Webelos, Venturers/Explorers from the entire Arapahoe District. Activities featured in the Klondike Derby include an all-day sled race between "cities" with a "gold-rush" days flavor sporting names such as Ft. Yukon, Fairbanks, Dawson, etc. Each city has a competitive specialty in Scoutcraft skills such as cooking, pioneering, first aid, teamwork, nature, and others. By combining the winter camping experience with the Scoutcraft competitions, The Klondike provides an opportunity for Scouts to experience new challenges while having a lot of fun. *Like last year's event, two additional Stations have been included in Division II and III as a challenge for older Scouts.* Similarly, COMPASS SKILLS WILL AGAIN BE REQUIRED THIS YEAR. All troops are encouraged to participate in this great adventure!

COST AND REGISTRATION PROCEDURE:

Registration fees are:

\$13.00 per Scout, Venturer/Explorer, or Adult Leader

\$10.00 for Webelos or Webelos Leaders (staying one day).

Fees are payable at the Arapahoe District Scout Office with the attached registration form. Please note the due date. Late registration fee of \$7.00 per person applies after the registration deadline. Proof of registration is required to receive Klondike Derby patches and Awards.

REGISTRATION DEADLINE IS 4:00 PM, THURSDAY, FEBRUARY 21, AT THE BOULDER SCOUT OFFICE. YOU MAY ALSO BRING YOUR REGISTRATION TO THE ROUNDTABLE PLANNING SESSION ON THURSDAY, FEBRUARY 13, AT ROCKY MOUNTAIN CHRISTIAN CHURCH, 95TH AND NIWOT ROAD. REFUNDS: Refunds will not be made except in cases of illness or emergency.

WEBELOS PARTICIPATION

The Klondike is an important element in continuing the interests of Webelos and their parents in the Scouting Program. Often it is the first major outdoor event experienced by a Webelos with a troop that he is considering joining, so the importance of his having a good experience cannot be over-estimated. Each troop is strongly encouraged to host a Webelos Den. Due to National BSA policy, the webelos CANNOT participate in competition, but they are allowed to "tag-along" and watch the competition. If your troop does not have an affiliate Den or Pack, please contact the District Scout Office at 303-447-8511.

Note the following:

- Please be sure to have an adult or Senior Scout prepared to meet and escort your Webelos at the headquarters tent on Saturday Morning.
- Be sure to invite the Webelos to participate at your pre-Klondike training. This will give them more incentive and skills to learn skills while watching the actual Klondike.
- Because parking space is limited, please car-pool as much as possible.
- Remember that Webelos are NOT allowed to camp overnight with the Troop. Special arrangements may be made if a Webelos parent is willing to camp with their son, but such arrangements must be made in advance with the host troop.

PREPARING FOR KLONDIKE: EQUIPMENT SHAKEDOWNS AND PRACTICES (INCLUDE WEBELOS)

It is extremely important to have equipment shakedowns and practices before coming to Klondike. Hand out the list of required equipment, and have a "demo" night to make sure that all Scouts and parents understand what clothing and equipment are essential to have a good experience. Then after Scouts have had a chance to put together their equipment and clothing, have a mandatory "shakedown" inspection meeting where each Scout is required to bring all equipment and clothing they will use at the Klondike and/or at pre-Klondike practice(s). Make sure that any deficiencies are corrected well before Scouts leave for Klondike. This is probably the best way to make sure each Scout and Webelos has a good experience that makes them want to come back again. If you need help with such demos, contact the Scout Office or Klondike Staff to arrange for a presentation.

ARRIVING AT KLONDIKE

CAMP SET-UP

Your troop will be assigned a camping area in Reverend's Ridge based on the number of paid and registered scouts and scouters. Do not arrive prior to 1pm on February 28th. The gate will be locked until that time. Your troop must use the allocated campsite only. Maps will be provided upon arrival.

PARKING:

Parking will be highly controlled due to campground regulations. When you arrive you will be able to park in your designated campsite. After parking in your area is full, cars will be redirected to other parking areas. All vehicles will be given parking permits that must be displayed at all times. Failure to do so will result in your car being towed at the owners expense!

CHECK-IN, LATE REGISTRATION AND CAMP SET-UP

Unit Check-in and late registration will be conducted between the hours of 1 pm to 7 pm on Friday, February 28. The first person to arrive from each troop should be the person to register. No troop will be admitted to their campsite until the scoutmaster/coordinator has checked in and all paperwork has been verified. Campsites will be judged again as in years past. The troop with the best score will receive an award at the campfire. Please be prepared as follows:

- 1. Bring your copy of the registration form with the names of all Scouts and Adults registering to compare to our records. Corrections can be made at this time. Pay for any additional registrations at \$20.00 each (includes late fee).
- 2. Give your final list of patrols, including the average age of each patrol so they can be entered correctly into the division competition categories. (see patrol information section to compute average age for division classification).
- 3. Pick up last minute rules, and campsite inspection form.

A major theme of Klondike this year is to reemphasize "Leave No Trace" Camping. To satisfy the low-impact camping needs this year, it is REQUIRED THAT:

- THERE BE NO TENTS, TARPS OR OTHER EQUIPMENT TIED TO ANY TREES OR STRUCTURES.
- ALL FIRES MUST BE IN CONTAINERS THAT ARE OFF THE GROUND OR IN ESTBLISHED FIRE RINGS IN CAMPSITES (BRING YOUR OWN FIRE-BARRELS).
- ALL ASHES AND TRASH MUST BE REMOVED AND TAKEN OUT OF THE CAMP WITH YOU WHEN YOU LEAVE.
- FIREWOOD AND WATER ARE NOT AVAILABLE IN THE CAMP BRING YOUR OWN.
- CAMPSITE INSPECTIONS WILL HAPPEN DURING THE DAY ON SATURDAY AND RESULTS FROM THESE INSPECTIONS WILL BE FACTORED INTO PATROL SCORES FOR THE DAY.
- DAMAGE TO THE CAMP AREA (INCLUDING COMPETITION SITE) WILL RESULT IN DISQUALIFICATION FROM COMPETITION.
- AS ALWAYS, THERE IS A POSSIBILITY THAT THERE MAY BE LITTLE OR NO SNOW ON THE GROUND. PATROLS SHOULD PREPARE THEIR SLEDS ACCORDINGLY SO THAT NO DAMAGE IS DONE TO THE GROUND AS SLEDS GO OVER THEM. <u>IT IS REQUIRED THAT SLEDS BE EQUIPPED WITH 4 DETACHABLE WHEELS SO THAT SCOUTS ARE NOT UNDULY EXERTING TO MOVE SLEDS OR CAUSE GROUND DAMAGE.</u> UNPREPARED SLEDS WILL NOT BE ALLOWED TO COMPETE.

Health and Safety

MAKE COPIES OF THIS INFORMATION FOR EACH SCOUT PARTICIPATING TO USE AS A CHECKLIST

DRESSING TO STAY WARM AND COMFORTABLE NO COTTON CLOTHING! IT HOLDS MOISTURE AND MAKES YOU COLD

WINTER CLOTHING IS MOST IMPORTANT!

During past Klondike Derbies, a number of Scouts have been observed with inadequate or improper clothing for weather conditions that resulted in cases of frostbite and minor hypothermia.

FOOTWEAR-- SOCKS (MUST BE POLYPROPYLENE, HIGH BULK ACRYLIC (THORLO), AND WOOL OR POLARFLEECE --ABSOLUTELY NO COTTON SOCKS ALLOWED!!

On the feet, start off with a pair of polypropylene inner socks. These socks provide no insulation by themselves. There purpose is to wick away moisture from the foot in order to keep the feet dry. Absolutely NO COTTON SOCKS ALLOWED! Another option is high bulk acrylic or polarfleece ski socks such as those made by THORLO. One or two pairs of WOOL or synthetic/wool blend outer socks are then worn over the polypropylene socks. Make sure Scouts bring several extra pairs of polypropylene and synthetic/wool socks. Be sure socks are not too tight. Wearing too many socks in tight boots will cut off circulation and cause frostbite! Do NOT use plastic bags underneath socks.

FOOTWEAR--BOOTS: MUST HAVE WOOL FELT OR FOAM LINERS ("SORELS" OR MOON BOOTS)

It is strongly recommended that Scouts be equipped with "moon boots" or insulated wool felt pack liners. (Sorels or similar boots) Long term exposure to cold weather conditions has proved that ordinary leather or fabric hiking boots are NOT adequate protection, even with wool socks. Be sure to take your wool felt boot liners out of your boots and put them in your sleeping bag at night so they will dry out and be warm for you in the morning! Absolutely NO tennis shoes or athletic shoes will be allowed at the Klondike! Plan accordingly.

"LONG-JOHN" UNDERWEAR (POLYPROPYLENE ONLY)--NO COTTON UNDERWEAR!!

It is strongly recommended that each scout have several pairs of polypropylene long underwear.

PANTS: (HEAVY WOOL MILITARY TROUSERS OR POLARFLEECE WITH NYLON WINDPANTS/SKI PANTS.)

<u>Absolutely NO COTTON JEANS ALLOWED!!</u> Heavy WOOL military type trousers or polarfleece worn under nylon or Gore-Tex wind pants, or waterproof insulated ski pants are strongly recommended. These products can be inexpensively purchased at a military surplus store or local outdoor/recreation stores.

<u>GLOVES/MITTENS: (SKI GLOVES/MITTENS OR WOOL/POLARFLEECE LINERS WITH NYLON/GORTEX SHELLS)</u>

Insulated ski gloves are acceptable but must be WATERPROOF. Nylon or Gore-Tex Mittens are preferred as they maintain greater warmth. WOOL or polarfleece liners provide warmth when wet. Each person should carry an extra pair of mittens while in the trail. Extra wool or polarfleece socks will also work as temporary emergency mittens

HEADGEAR: WOOL OR POLARFLEECE HAT OR BALACLAVA (FULL COVERAGE FOR HEAD/NECK)

Heavy wool or polarfleece/polypropylene hats or full-coverage balaclavas are mandatory, and should be worn at all times to minimize heat loss especially while sleeping. Remember, a great deal of heat loss occurs from the head and neck areas, so a warm hat will keep your fingers and toes warmer and will reduce the risk of frostbite. NO BASEBALL CAPS unless it is warm!

WINDBREAKER/SHELL WITH HOOD: (NYLON/GORETEX RECOMMENDED)

High winds may be present at GGCSP. Reduce the chance of frostbite by wearing a nylon windbreaker or shell over your warm clothes. A balaclava or a face-guard could prevent a numb nose!

DAY PACK OR "FANNY" PACK

A small day pack or fanny pack is useful to carry personal items, food, water bottles, cameras, etc in.

GENERAL CLOTHING TIPS: DRESS IN "LAYERS"

The key word here is LAYERS: again don't use cotton clothing for any reasons. Cotton holds moisture and makes you cold! Over polypropylene longjohns, wear wool shirt or turtleneck, polarfleece or wool sweaters, and if it's really cold, an insulated, waterproof winter coat (e.g., down or Hollowfill II). A hood for the coat adds greater warmth. Remember to remove one or more layers of clothing, as required during periods of physical exertion. Also remember that wet clothing (except wool and synthetics

such as polarfleece) has no insulation value and will wick body heat away. (<u>see clothing diagram attached or visit Klondike</u> Website for information).

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SLEEPING WARM!

<u>SLEEPING BAG</u>: It is not necessary for a Scout to have an expensive, low-temperature sleeping bag. Current experience has shown that a medium weight bag of synthetic insulation such as hollofil, quallofil, or thermal is preferable to down, and insulates even when wet. When used with liners, Bags need not be rated lower than 10 degrees F. This permits the Scout to use the bag throughout four seasons, and by merely adding additional insulation internally or externally with low cost liners or bag covers, the effective insulating value can be increased to -20 degrees F. If liners are not used, then bags should be rated for the lower temperatures. Be sure the bag can be drawn up as a hood around your head to minimize heat loss. A terrycloth towel or balaclava face mask will keep your face warm in the coldest weather

<u>SLEEPING BAG LINER: (WILL MAKE YOUR BAG WARMER:)</u> A sleeping bag liner can be inexpensively constructed of "Polarfleece" which will increase insulating value by 20 degrees or more and slips inside the bag. Polarfleece can be purchased from local fabric shops. Wool blankets are the next best option.

<u>SLEEPING BAG COVER:</u> (<u>EVEN MORE WARMTH.</u>): An external sleeping bag cover can be inexpensively constructed from 1/4" open-cell polyurethane foam covered with nylon. This also serves as a sleeping pad, but should be in addition to a regular pad or thermal-rest listed below to minimize heat loss to the ground. Plans for construction can be found in the "Scout Field Book".

<u>FOAM PADS OR "THERMAREST" PADS (NO AIR MATTRESSES):</u> Closed cell "ensolite" pads are inexpensive, comfortable, and have a high insulating value. When placed inside the bag cover, the pad won't creep away with normal tossing and turning during sleep. A more expensive alternative is a Thermarest inflatable pad. Air mattresses are NOT recommended as they leak air and do not insulate well.

CLOTHING FOR SLEEPING WARM:

Wear a wool or polarfleece hat or balaclava, particularly when the cold is intense. Polypropylene "long Johns" will also help greatly. Other possibilities are a hooded polyester sweatshirt or track/jogging suit with hood. Sleeping with nylon hose will also increase warmth and dryness. *Put your wool felt boot liners inside your bag at night so they will dry out and be warm the next day.*

FOOD AND WATER/SPORTS DRINK

PERSONAL WATER/GATORADE SPORTS (DRINK OFTEN: FOR WARMTH & ENERGY (AVOID DEHYDRATION)!. TAKE FREQUENT WATER AND SNACK BREAKS AT EVERY CITY AND ALONG THE TRAIL

Each participant should carry or have immediate access to 3 liter camelback water container or 2 1 liter water bottles. Gatorade or equivalent sports drink is preferable to plain water to maintain electrolyte balance,, IN ADDITION to a patrol supply on the sled of AT LEAST ONE QUART per person. Dehydration occurs rapidly in cold weather due to respiration and exertion, and will result in greater susceptibility to frostbite, hypothermia and exhaustion. Participants should drink frequently, even if not thirsty (more than one quart during exercise, and at least two and one-half quarts per day). Signs of dehydration are fatigue, chest pain, aches, headaches and cramps, dark-colored urine and infrequent urination. Cold weather masks symptoms of thirst, and you can be one or more quarts "low" on fluids without even feeling thirst. These symptoms will respond quickly to fluid intake. Artificial sweetener or "diet" beverages without sugar such as NutraSweet products should be avoided. NO SODA/SOFT DRINKS!

TRAIL FOOD OR "GORP" (MUNCHIES KEEP YOU WARM AND ALSO KEEP UP YOUR ENERGY!.)

Each participant should carry a personal high-carbohydrate food supply to snack on between meals in a "zip-lock" freezer bag or a "stuff sack." Mixing cheese, nuts, raisins, and dried fruit can make "Gorp". Candy rich in fruit sugars or fructose are good while exercising on the trail avoid high fat products such as chocolate, cheese, etc., until evening just before going to bed. Carbonated beverages should be avoided. Frequent food consumption is vital to maintain energy and heat levels. Cheese and nuts are also good to eat before sleeping since they have a high calorie level, digest slowly and release energy to help maintain warmth during sleep.

EAT NUTRITIOUS MEALS WITH HIGH CARBOHYDRATE CONTENT (PASTA, POTATOES)

You will be using a lot of calories to stay warm so it is very important for you to eat a good breakfast, lunch and dinner. Nutritious high carbohydrate foods such as pasta provide a "timed release" source of sugars your body needs to maintain heat and all the hiking and exercise you will be doing during the competitions.

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PREVENTING COLD WEATHER INJURIES: FROSTBITE/HYPOTHERMIA

FROSTBITE (DON'T LET YOUR FEET, FINGERS, EARS, AND FACE GET FROSTBITE!)

The first signs of frostbite are reddening or whitening of the skin exposed to cold. Fingers, toes, noses, ears and cheeks are likely spots. The next, more dangerous stage is if your skin, toes, fingers, hands become numb and cold.

PAY ATTENTION TO EARLY WARNING SIGNS AND TREAT THEM IMMEDIATELY!!

IF IT IS WINDY, AND COLD, FROSTBITE IS A SERIOUS PROBLEM WHICH CAN RESULT IN PERMANENT DAMAGE TO SKIN, ESPECIALLY FEET AND HANDS.

MOST FROSTBITE IS PREVENTABLE. REMEMBER THAT:

"IF YOUR HANDS AND FEET ARE COLD, PUT ON A WOOL CAP OR BALACLAVA."

MOST HEAT LOSS OCCUPS THEOLICH THE NECK AND HEAD, AND INSULATING THE HI

MOST HEAT LOSS OCCURS THROUGH THE NECK AND HEAD, AND INSULATING THE HEAD WILL ALLOW THE BODY TO REWARM FEET AND HANDS.

Watch each other and if frostbite becomes apparent treat immediately as described in the <u>Boy Scout Handbook</u>. *Get out of the wind, and cover up exposed skin with more clothing.*

GET MEDICAL HELP RIGHT AWAY. GO TO A COMPETITION CITY STAFF MEMBER, OR CONTACT A TRAIL ROVER WITH ORANGE VEST AND RADIO AND TELL THEM YOU ARE COLD. THEY WILL HAVE WARM DRINKS AND A SHELTER FOR YOU TO WARM UP IN OR MAY TAKE YOU TO THE HEALTH CENTER TO REWARM. DON'T WAIT TO TAKE CARE OF THESE PROBLEMS.

COLD FEET SHOULD NOT BE IGNORED

In an emergency, the best way to warm frostbitten toes is to place the cold toes on the abdomen of another (brrrrr!!). Cold fingers can be placed under armpits. Warm fingers then can be used to warm face or ears. Redress with dry clothing. Remember that each city will have radio communications. Don't hesitate to ask for assistance. Help is also available at any of the first-aid tents or at the headquarters tent.

HYPOTHERMIA (EXPOSURE OR LOSS OF CORE BODY HEAT IS A SERIOUS EMERGENCY!)

Hypothermia is a more serious, possibly life threatening problem (sometimes called exposure) which is easily prevented. BUT you have to be aware of the signs. Hypothermia is caused by loss of body heat due to exposure to cold and wind. It is greatly enhanced by wet clothing that has lost its insulating value.

SIGNS/SYMPTOMS:

Early signs are being very tired, cold, shivering, not being alert or responding when someone is talking to you, being angry or grouchy. If you notice someone who is showing signs like that, take a break, get them to drink water or Gatorade, warm if possible. Eat high-energy food such as cheese and sugar candy, and if possible to exercise by walking or moving to generate more body heat. If this doesn't work and they are getting colder, get them out of the wind and preferably inside a tent, and get help right away. In serious cases, get them in a sleeping bag with warmed water bottles/canteens or other people to transfer body heat, and get medical attention immediately

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SUN EXPOSURE: USE SUNSCREEN & SUNGLASSES! (you can get sunburned even if it is cloudy or snowing)

Sunburn is a very serious problem, even in winter. Although less skin is exposed, it is possible to get a very serious sunburn of the face, ears, or neck, and *your eyes*, or other exposed skin due to high altitude and reflected radiation from the snow. Use a high-strength sunscreen such as SPF-30 (it is possible to get SPF-40) and apply it early in the morning before going out. It does little good to wait until the skin is already burned to apply sunscreen. Also protect lips with a sunscreen lip balm such as chapstick. Sore sunburned lips are a real "pain."

Avoid snow-blindness by wearing a pair of shatterproof, UV blocking sunglasses equipped with side shields. They should be worn with a strap to prevent accidental loss.

PORTABLE TOILETS/LATRINES-- USE THEM!: DO NOT "FIND A TREE" WHEN YOU NEED TO "GO"

This year we will have porta-potties strategically located near the roadways. There are also campsite latrines . It is **REQUIRED** that all participants use the latrines or porta-potties. Please encourage all troops to use these facilities.

TRASH/GARBAGE: PUT IT IN A TRASH BAG OR CARRY IT OUT WITH YOU..LEAVE NO TRACE! All trash and garbage must be placed in bags and removed when you leave. Police your campsite carefully. Leave it in better shape than you found it!

INJURY OR ILLNESS

If someone is sick or injured:

SEND A RUNNER TO THE NEAREST CITY OR CONTACT ANY KLONDIKE STAFF MEMBER WEARING AN ORANGE ARM BAND OR VEST. THEY HAVE RADIOS AND CAN CALL FOR ASSISTANCE. DON'T MOVE INJURED PATIENTS, KEEP THEM WARM AND COMFORTABLE.

Note AND REPORT the following:

- > EXACT LOCATION
- ➤ What happened? Are they CONSCIOUS and BREATHING? Description of injuries. How many are injured?
- Patients name, age, and Troop number if known...
- ➤ What first aid has been given.
- ➤ Who is with the patient, and what is their training.
- Time of Accident.

Keep injured victim warm by covering with clothing or sleeping bag, if possible. Remember that the priorities are *Airway, Breathing, and Circulation*. Protect the spine by stabilizing the head, neck and back. *Do not move or attempt to transport injured victims*. In the event of broken bones or a head/neck/back injury, try to stabilize the position of the victim until the paramedics arrive. Do not try to splint the broken appendage. The paramedics or other trained personnel will have the final say in health related emergency situations

NATURAL HAZARDS PREPAREDNESS:

RAPID ONSET OF SEVERE STORMS MAY PREVENT OR INTERFERE WITH PLANNED ARRIVALS AND DEPARTURES. PLAN TO HAVE ENOUGH GEAR AND FOOD TO COMFORTABLY SHELTER SCOUTS AND LEADERS "IN-PLACE" IF TRAVEL IS RESTRICTED DURING A SEVERE STORM

RADIO CONTACT: "KEEPING IN CONTACT"

The headquarters uses a repeater style radio system for communications. For your convenience, we will also be monitoring the following frequencies for emergencies:

FRS Radios (Motorola Talkabouts) Channel 7, Subchannel 7

2 Meter HAM Radio 147.555 – Simplex. Callsign: KE6VYN (Chris Meschuk)

SEVERE WEATHER/CANCELLING/MODIFYING KLONDIKE SCHEDULE for health and safety reasons.

We have established a policy for canceling the Klondike due to extreme winter weather conditions. Any of the following conditions are sufficient to modify or cancel the Klondike:

- 1). Winter storm or blizzard/high wind warning for the foothills;
- 2). Wind-chill factor below -32 F;
- 3). Visibility less than 100 feet;
- 4). Any other non-weather related conditions which the Scout office, GGCSP Camp Rangers, Gilpin County Sheriff's office, or the Klondike Staff deem to be unsafe or a potential life/safety hazard

MAKE COPIES OF THIS INFORMATION FOR EACH SCOUT PARTICIPATING TO USE AS A CHECKLIST

<u>USE THE "BUDDY SYSTEM" AT ALL TIMES.</u> AT LEAST TWO SCOUTS TOGETHER. NO ONE IS ALLOWED TO GO OUT ALONE WITHOUT HIS 'BUDDY'. PATROLS MUST STAY TOGETHER THROUGHOUT THE EVENT.

LOST PERSONS/ SEARCH AND RESCUE

- First, recount all personnel, then identify specifically who is missing. Determine last known location.
- Send runners to nearest first-aid station or to Headquarters tent.
- Keep remaining personnel in camp until further notification.
- Let the HEALTH AND SAFETY Klondike staff coordinate search or rescue operations.
- 1). All Klondike Staff Assemble at location determined by Chairman.
- 2). Bring all portable radios and bullhorns.
- 3). Klondike Staff will search for a maximum of 60 minutes, then turn over operation to Sheriff.

NO SLED RACING ALONG THE MAIN ROADS!

Sled racing along the main road near campsites or competition areas-is strictly forbidden! The penalty is soooo severe it can't be mentioned in print. Please cooperate and keep your troops from racing along the main road. Racing in any other area is permitted. Be sure to have an adult leader present for safety. Have fun and be safe!

NO SLED BASHING

Sled "bashing" or deliberate collisions with other sleds is very dangerous and has caused injuries to Scouts in the past. Anyone engaging in this activity will be immediately disqualified, removed from the event, and sent home. NO EXCEPTIONS!

NO SNOWBALL FIGHTS.

In 1993 a twelve-year old scout was hauled off the mountain in full spinal restraint, due to a slip on the snow while engaged in a snowball fight. Others have been hit in the face and eyes and caused serious injury in the past. Don't ruin a Scout's experience at Klondike by hurting him with a snowball. The staff will be out in force and will expel scouts from the Klondike for throwing snowballs.

FORBIDDEN ITEMS (THE "NO-NO" LIST)

here, without reservation, all forbidden items, equipment, or activities. Remember that violations of some of these hes could result in injury to Scouts, or violation of Camp regulations, State or Federal Laws, or Klondike rules. If
ation is serious enough, the penalty may be expulsion from the Klondike. Follow the Scout Oath and Law!
No Ground Latrines!! Use the camp latrines and/or porta-potties.
No ground fires. All fires must be in fireproof, portable containers or established fire rings; ashes must be
taken with you.
No cutting of standing trees or limbs, dead or alive. Bring your own wood supply.
No Axes.
No GPS (Global Positioning Satellite) devices Compass only!
No Scouts using liquid fuel equipmentBSA policy states: Adults must light all stoves and lanterns.
No stoves or lanterns on trail.
No open flames/heaters in tents. Only battery operated flashlights or lanterns in tents.
No smoking at public events or in any public area. Set a good example.
No Alcoholic beverages or illegal substances. This is not the time nor place.
No snowmobiles except as provided by the Klondike Staff.
No Skis for the Race participants. Non-participants may have skis.
No athletic shoes and NO COTTON CLOTHING: checks will be made at the start line; improperly
dressed Scouts or Webelos will be sent back to camp!
No firecrackers or other devices that go "pop" in the night.
No pooches or pets; leave Fido at home.
No AM/FM radios or CD/tape players
No Grouches!! (We are here to have FUN!)

Sled Information

MAKE COPIES OF THIS INFORMATION FOR EACH PATROL

SLED DESCRIPTION AND SPECIFICATIONS

Sleds must be constructed entirely by patrols. Shopping carts, 55-gallon drums, wheelbarrows, etc. are not considered to be constructed by the scouts. For reference on how to construct Klondike Sleds, see attached diagrams and the Klkondike Website or Boy's Life reprints or other winter camping resources, or call Scout Office.

RE	QUIRED SLED EQUIPMENT
	the race, each sled is required to have the following equipment:
SL	EDS WILL BE INSPECTED AT RACE CHECK-IN TO VERIFY REQUIRED EQUIPMENT
	Watch (1 point)
	Scout Handbook/Field Guidebook (1 point)
	notebook and pencil (2 points)
	two (2) blankets (should be wool or polarfleece) (2 points)
	utensils and firewood for noon meal (2 points)
	pot and makings for hot beverage (2 points)
	clean-up equipment: dishwashing soap, scrubber, garbage bag (3 points)
	Small bow saw (1 point)
	drinking water personal supply plus one quart per patrol member (includes Webelos) (1 points)
	food for lunch (use aluminum foil to double wrap "hobo stew" or equivalent) (1 point)
	(**NO raw meat: pre-cook and freeze at home-see warning notice)
	(Remember to bring enough to feed the Webelos Scouts too)
	compass (NO GPS UNITS ALLOWED!) (1 point)
	first-aid kit containing 3 sterile dressings, 2 compresses, 8 triangular bandages, materials for splints (note:
	cardboard makes a good, lightweight splint you can pre-cut and shape like a "U (1 point)
	fire container and ash bag (2 points)
	two(2) - 20' ropes, 1/4" thick hemp or nylon/polypropylene (2 points)
	sled repair kit (tools, screws, wire, duct tape, etc.) (1 point)
	plastic tarp (1 Point)
	10 essentials

**WARNING: Health & Safety REQUIRES that any RAW MEAT products used at the COOKING STATION be PRE-COOKED AT HOME (e.g. hamburger must be cooked to a temperature of 160 degrees F. measured with a meat thermometer for four minutes per latest FDA recommendations; brown/gray in center does not necessarily indicate that bacteria have been destroyed!) then frozen in a ziplock bag and brought to Klondike. This is mandatory due to the risk of serious or fatal e-coli bacterial infections caused by consumption of undercooked raw meat products in children. Non-meat "hobo stews" may also be used with vegetables in double-wrapped aluminum foil.

SLED SAFETY: MAKE YOUR SLED SAFE FOR SCOUTS TO USE

In past years, the biggest safety problem has been protrusions, like a "push bar" at the rear of the sled, accidently striking a scout. This year, we ask that you examine your sled for any potential safety problems. The push bar should not protrude more than 6" on each side of the sled. We also ask that no "temporary" additional push bars be placed on the sled during the race. If any member of the Klondike staff notices an illegal protrusion, your sled will be subject to an immediate modification at Headquarters. You can "pad" handles and sharp corners with neoprene foam rubber pipe insulation secured with duct tape, available at hardware or lumber stores. USE BOLTS OR SCREWS WHEN BUILDING SLEDS SO THEY DON'T COME APART ON THE TRAIL. NAILS ARE NOT RELIABLE.

Penalties will be assessed for missing items, one point per item up to a maximum of 10 points. Unsafe sleds will not be allowed to begin competition until they are fixed. If there is no snow, sleds without wheels will not be allowed to compete.

KLONDIKE DERBY PROGRAM

MAKE COPIES OF THIS INFORMATION FOR EACH PATROL

GENERAL INFORMATION: STARTING TIMES

Starting times are: 8:30 (Division I) 9:00 (Division II 9:30 (Division III

Please be early. There will be specific lines for each division, PLEASE enter the correct line! An inspection official will come and inspect the sled. At the start line, each patrol will be given a race scorecard. DO NOT LOOSE IT! At the Derby start, the Starting Official will enter the Patrol name, Troop number, number of Webelos and Scouts, and Division on Scorecard. Officials will then record starting time and release the sled onto the course.

In the absence of an emergency, <u>adults are asked ON THEIR SCOUT HONOR</u>, not to assist any <u>Derby participant</u>. **POINTS WILL BE DEDUCTED IF ADULTS HELP (2 POINTS MAXIMUM PER INFRACTION)**

SLED RACE AFTER THE DERBY (TIE-BREAKER, SO PLAN TO COMPETE!)

After the Derby, there will be an optional sled race conducted by the staff. Patrols who participate will gain additional points. If necessary, the race will be used to break tie scores. Be sure to arrive at this station before the competition ends. ALL RACE SCORE SHEETS WILL BE COLLECTED AT THIS STATION. IF SCORE SHEETS ARE NOT TURNED IN, PATROLS WILL NOT BE ELIGIBLE FOR AWARDS.

PATROL INFORMATION

This year we will accept patrols from a minimum of 4 to a maximum of 10 (excluding webelos). Failure to meet the requirements will disqualify the patrol. Patrols with more than ten members due to Webelos participation WILL be allowed. Do NOT average in the age of the Webelos in the patrol average age. Please note the age categories. TRY TO EVENLY BALANCE YOUR PATROLS. THE IDEAL SIZE IS ABOUT 8 SCOUTS.

AGE DIVISIONS

Make sure to have the number of patrols and each patrol average age calculated before check-in at registration. Use the registration form at the end of the Klondike User Guide. Our current age divisions are listed below.

Scout Average age (current)

Division I less than 12.5

Division II greater than or equal to 12.5 but less than 13.5

Division III greater than or equal to 13.5

Example A: Patrol average age 12.49 Division I Example B: Patrol average age 12.51 Division II Example C: Patrol average age 13.50 Division III

MAKE COPIES OF THIS INFORMATION FOR EACH PATROL

PATROL SCORING

Patrols can be awarded up to 25 points (maximum) per city, divided as follows:

Patrol arriving together (ie: not sending out 'scouts'	1 point
Arrive in proper order (unless okayed by mayor to change)	1 point
Giving Patrol Cheer upon arrival with check-in person	1 point
Present Patrol flag at city	1 point
Display of one of the 10 essentials by every patrol member	-
to check-in person. (They will ask to see one of the 10)	1 point
City Scoutcraft skills competition/performance/teamwork	20 points

CITY COMPETITIONS:

Each city will be judged for awards based on the following performance criteria: Scored by Judging Team of at least 3 members from Alpha Phi Omega with weights shown below. Trophy will be awarded for the 1st, 2nd, and 3rd, place. Klondike Derby Award of Honor and Merit ribbons will be awarded to all other cities. Ties will result in duplicate trophies.

- □ Weight 25%: City Design/layout/organization/operation:(Located in correct area; Start operations on time; *Enough stations to avoid ''back-ups'' or delays; good coordination and routing to stations, adequate materials/aids*)
- ☐ Weight 10%: Courtesy to Scouts (Follow the Scout Oath and Law!)
- □ Weight 15%: Fairness of Judging (Following the guidelines for awarding points accurately)
- □ Weight 15%: Quality and creativity of Event/competition (was it FUN?, Did everyone get to participate,? Unique and effective approach to skill competition?)
- □ Weight 35%: Teaching/Learning value of event presented: (DID THE COMPETITION TEACH SCOUTS A SKILL? DID THE STAFF CRITIQUE THE MATERIAL WITH THE SCOUTS AFTERWARD TO BE SURE THEY LEARNED FROM THE EXPERIENCE AND UNDERSTOOD IT?)

AWARDS

PATROL PARTICIPANTS

Top-scoring Patrol participants in Division 1 and 2 will be awarded first, second, and third place trophies. Division 3 will receive first and second place trophies. Ribbons will be awarded for all Derby Patrol participants as follows: Top 25%: Klondike Derby Award of Honor; All other participants: Klondike Derby Award.

SCORING TABULATIONS, AND AWARDS CAMPFIRE CEREMONY

Scores will be calculated as they are called in to the headquarters area by radio. Tabulations of Scores will be finalized at the close of competitions and awarding of trophies and ribbons will occur at the campfire. Troops leaving early or not attending the campfire will receive their awards at the next roundtable, and/or from the Scout Office. A copy of scoring tabulations for all patrols will be made available at the roundtable or at the Scout Office and will appear on the Klondike Website (Http://ucsub.colorado.edu/~crew492/klondike/)

^{*}Total possible maximum points: 25 points. Only skills found in the scout handbook can be used as grading criteria in city activities. *No "bonus" points may be added by city mayors. No "fractional" scores may be awarded (that is, "half points", etc.)

Schedule of Events

MAKE COPIES OF THIS INFORMATION FOR EACH PATROL

Friday		
Truuy	1:00 p.m.	Units begin arriving and setting up camp; Mayors and "cities" set up locations only after checking in with Staff to confirm positions and arrangements, no exceptions. Registration begins at Headquarters Tent.
	8:30	City Staff Meeting. This is for City Mayors and Adult advisors only.
	9:00	Registration closes.
	9:15	Troop leadership staff Meeting (Cracker barrel) for Adults and Senior Patrol Leaders. SPLs must attend to get important information. Leave scouts at camp. Bring your own cup.
	10:30	Taps. Quiet until 6:30 a.m.
Saturda	ay	
	6:30 a.m.	Reveille
	7:15	Mayors, judges, and city crews meet at race start
	8:00	Cities prepared for sled arrival; check-in at start line (DO NOT ARRIVE EARLIER THAN 8:00)
	8:30	First starting time. Division I
	9:00	Second starting time. Division II
	9:30	Third starting time. Division III
	4:00	Cities stop accepting new sleds, process sleds already in lines.
	4:30	Cities may close only after contact with Headquarters command.
	4:45	Bring all remaining scorecards to the Sled Race/Start line
	5:00	Dinner
	7:30	Campfire and awards presentations at Headquarters location to be announced.
		<u>Scouts are encouraged to prepare skits and songs for campfire.</u> Entire troop is invited. Troops may leave after check-out and inspection of their campsites is accomplished.
	10:00	Taps
Sunday	,	
	7:30-11:00	Check-out

CONFLICT RESOLUTIONS

The local area judge, from Alpha Phi Omega whose decision is final will arbitrate disagreements between City staff and the Derby participants.

CHECKOUT AND RECEIPT OF PATCHES

Troops must have their campsites inspected before they are allowed to check-out and receive their patches. All equipment must be removed from campsite before check-out. Check-out hours are: Saturday, 4:30 p.m. until 1/2 hour after campfire; and Sunday $\overline{7}:30$ a.m. until 11:00 AM. Come to the Headquarters cabin for check-out.

CAMP CLEANUP AND SERVICE PROJECT

Be sure you leave your campsite cleaner than you found it. Obviously you may not get everything until after the snow is gone. In order to provide for this eventuality, a camp service project day may be scheduled in the spring to return to the site and provide useful service in cleaning these areas or doing other projects.

2003 KLONDIKE DERBY PARTICIPATION FORM

Golden Gate Canyon State Park, February 28 – March 2, 2003 Arapahoe District, Longs Peak Council B.S.A.

LAST NAME:	FIRST NAME:	UNIT#

NOTE: THIS IS A LEGAL DOCUMENT, SIGNATURES REQUIRED FOR <u>ALL</u> YOUTH, ADULTS, STAFF PARTICIPANTS AND BY PARENTS OF PARTICIPANTS UNDER AGE 18. MAKE ONE COPY PER PARTICIPANT AND TURN IN WITH REGISTRATION FORM.

LIABILITY WAIVER/RISK ACKNOWLEDGEMENT, MEDICAL/ PARTICIPATION/INFORMED CONSENT

* I herby certify that I have read and understand the nature and scope of the activity as proposed above, and further understand the potential risks inherent in such travel and participation as described above including but not limited to injury, illness or death from exposure to cold, wind, physical exertion, collision with sleds, and related activities; as explained in written materials or in meetings with adult leaders. I therefore agree to and accept the rules and guidelines for participation in the cativity as described above. (for scout or venturing youth under age 18, parental/guardian consent required as follows): I authorize participation by my child in the activity described above, and consent to supervision of my child by adult advisors/leaders during this event. I understand that normal scouting safety procedures and leadership guidelines will be implemented during this activity. I further recognize that certain risks may be inherent in the conduct and participation of this activity which may be beyond the control of adult leaders and/or activity sponsors. I further certify that I and/or my child is/are medically and physically capable of participation in this event and is/are medically cleared by a physician for participation in such activities. In recognition of the benefits derived by myself and/or my child, and in the event of my accident resulting in injury, illness, disability, or death, or property loss or damage, which might occur to myself and/or my child, while traveling to or from, or during the conduct of this event. I agree to indemnify, agree not to sue, and agree to hold harmless, the Longs Peak Council Boy Scouts of America, Golden Gate Canyon State Park, Alpha Phi Omega, Venturing Crew 492/493, activity sponsors, advisors, leaders, other trip participants, and any or all agents, employees, representatives (or their executors or heirs) acting on behalf of such organizations or individuals from all claims damages, losses, injuries and expenses arising out of or resulting in participation in these activities. I further agree to release, acquit, and covenant not to sue aforesaid parties, including the drivers of vehicles transporting my child for any and all actions, causes of action, claims or damages, damages in law or remedies in equity of whatever kind, including the negligence of the aforesaid parties. I agree the site of any lawsuit and the law governing any such lawsuit shall be Colorado and governed by Colorado Law. The terms of this agreement shall continue and be in effect after the trip has ended. As liquidated damages, I hereby agree that if the Boy Scouts of America or any of the individuals or organizations named above is forced to defend any action, lawsuit, or litigation initiated by myself, my executors, or my heirs, on my family's behalf, my heirs or executors and I agree to pay the Boy Scouts of America and any or all such organizations or individuals named above, and costs and attorney's fees incurred if they successfully defend such action, lawsuit, or litigation.

Medical Treatment Consent:

In the event of injury or illness to myself and/or my child, I consent to administration of such First Aid measures as may be determined nessesary by activity leaders, and if determined nessesary, I further consent to transport by ground or air ambulance, and/or referral to physicians and admission to hospitals. I further consent to emergent medical treatment for myself and/or my child if determined necessary, including but not limited to anesthesia, injection, surgery, x-ray, and medication, if I cannot be contacted immediately for such consent. I understand that reasonable efforts will be made to contact me in such cases. Phone numbers where I can be reached during this event are listed below:

MEDICAL CONDITIONS OF PARTICIPANT

PLEASE LIST ANY SPECIAL MEDICAL CONDITIONS WHICH MAY BE IMPORTANT FOR EACH PARTICIPANT (Attach other sheet if

needed) ALLERGIES:

CONVULSIONS

FAINTING: SPECIAL MEDICATIONS:

ASTHMA:	HEA	ART PROBLEMS:
	reby certify that I/We am/are legally empowere	ILITY, AND MEDICAL CONSENT ABOVE AND AGREE TO THE ed to consent to such permission on behalf of the minor child named COLORADO, U.S.A.
x_ signature of participant		,
x signature(s) of parent(s)/guardian(s)		
	REQUIRED FOR PARTICIPANTS UNDE	ER AGE 18)
PARTIC	CIPANT/PARENT/GUARDIAN CONTAC	CT INFORMATION :
PARTIC NAME(S) (PRINT)		
	ADDRESS	
NAME(S) (PRINT)	ADDRESS	
NAME(S) (PRINT)ZIPPI	ADDRESS	
NAME(S) (PRINT)	ADDRESS	
NAME(S) (PRINT) CITY ZIP PI PRINT FULL NAME OF PARTICIPANT TROOP/PACK/POST/CREW UNIT NUMBER	ADDRESS	
NAME(S) (PRINT) CITY ZIP PI PRINT FULL NAME OF PARTICIPANT TROOP/PACK/POST/CREW UNIT NUMBER UNIT LEADER NAME	ADDRESS	ONTACTED:

2003 Arapahoe District Klondike Derby Unit Registration Form

REGISTRATION DUE NO LATER THAN 4:00 PM, THURSDAY, FEBRUARY 21, 2003 AT SCOUT OFFICE

Mail or take this form to:

Arapahoe District Klondike Derby Longs Peak Council, B.S.A. 5495 Arapahoe, Suite 206 Boulder, Colo. 80303 Phone (303) 447-8511

	Boulder, Colo. 80303 Phone (303) 447-851	1			
Conta	ct Person				
Positio	on with Unit				
Addre	ss				
City &	Zip		Phone		_
Numb	er of Boy Scouts -		@ \$13.00 each \$		
Numb	er of Adults		@ \$13.00each \$		
Numb	er of Webelos		@ \$10.00 each \$		
Numb	er of Webelos Leaders		@ \$10.00 each \$		
In an estima		e number of particles	Total Due: \$articipants in each race Divi	ision, please make a l	
	Patrol Name	# of Scouts	Average age of patrol (add actual age of each Scout, then divide by # of Scouts in the patrol	Competing in division 1, 2, 3 (see chart below to select)	
	Patrol Name	# of Scouts	Average age of patrol (add actual age of each Scout, then divide by # of	division 1, 2, 3 (see chart below to	
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	Patrol Name	# of Scouts	Average age of patrol (add actual age of each Scout, then divide by # of	division 1, 2, 3 (see chart below to	
		Calculating age	Average age of patrol (add actual age of each Scout, then divide by # of	division 1, 2, 3 (see chart below to	
	Division I	Calculating age Scout Average less than 12.	Average age of patrol (add actual age of each Scout, then divide by # of Scouts in the patrol e and selecting division ge age (current)	division 1, 2, 3 (see chart below to select)	
		Calculating age Scout Average less than 12.6 greater than 6	Average age of patrol (add actual age of each Scout, then divide by # of Scouts in the patrol	division 1, 2, 3 (see chart below to select)	

UNIT ROSTER

UNIT#	(specify)	Ггоор,	Crew, Tea	m, Post, Ship	
LAST	7/FIRST	AGE	S=SCOUT W=WEBELOS A=ADULT	PATROL NAME	Competing in Division 1, 2, 3

LAST/FIRST	AGE	S=SCOUT W=WEBELOS A=ADULT	PATROL NAME	Competing in Division 1, 2, 3